

Clan Mod mise a jour 3.02

Postée par [BF_SLD](#) le jeudi 05 juin 2008 à 21:09

Sortie hier de la mise a jour de Clan Mod pour le patch 1.50.

Cette version met juste a jour Clan Mod 3.0 pour qu'il marche avec le patch EA 1.50 sortie vendredi.

Une version 3.10 verras le jours sous quelques semaines.

[ClanMod 3.02](#)

CLAN MOD v 3.02 RELEASED!

Today, a compatibility update for Clan Mod has been released. This new version should make the Clan Mod 3.0 version compatible with the new 1.50 patch. Please note that 3.02 is released as an incremental for all client and server versions. This means that you must have version 3.0 installed before updating to 3.02.

Despite being a compatibility update, a few things have changed/been added:

- Community map Wake Island 2142 + Conquest Assault game mode added. Localization support to be released in the next Clan Mod update.
- Community map Operation Shingle added.
- Above maps added to the !map function of Clan Mod.
- Version number now forced to the beginning of the server name. (Earlier it could be anywhere in the server name.)

A new version – 3.10 – will be released within a few weeks to fix a few more things. Sign up for the mailing list to get an email a few days before its release.

/SharkBaiT, June 4th, 2008.

Origine : bf2142.se

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